



Town of New Milford
Parks and Recreation

Basic Rules of Soccer

Starting the Game: The game begins at the center of the field. The team who kicks off passes the ball to a teammate at the referees signal. The ball can be passed back or forward at kick off. The opposing team is not allowed to move until the team kicks off.

Game in play: As long the ball stays in the field the game is in play. The only exceptions is when the referee blows his whistle for an infraction. The ball is considered in play as long as it is inside the end lines and side lines. Furthermore, it's still in play as long as it has contact with the line. Contact with the goal post, corner flag, and referee back in the field is still considered in play. The referee is considered a fixture of the field.

GOAL: In the basic soccer rules the point of the game is to get the ball in the opposing team's goal. The ball must cross the goal line to be a goal.

NO HANDS! Exception the goalie

Ball out of play (Out of Bounds): if the ball crosses the side line it is a throw in. The team who did not touch the ball last before the ball crossed the line gets the throw in. If the ball crosses the end line two things may occur. If the team that is defending that end line touches it out it is a corner kick. If the team attacking that end kicks it out it is a goal kick.

Throw In: A proper throw in is both feet need to have contact with the ground at time of throw. Also, the arms need to move from back of the head to the front over the head. No side throws.

Goal Kicks: A goal kick is given when the attacking team touches the ball last before it leaves the end or goal line. The goal keeper (or any other player on his team) places the ball anywhere in the goal area to restart play.

Corner Kicks: A corner kick is given when the defending team touches the ball last before it goes over their end or goal line. The corner kick is taken from the corner kick area.